

Using the Patrol (Team) System Program Facilitation

DESCRIPTION

The Patrol (Team) System is the recognition that everyone has something to offer the team. Everyone must be included and no one can be left behind as the team takes on its chosen adventures. Everyone has a say in what the group chooses to do. By working together in a mutually supportive spirit, the team can accomplish more than any one member could accomplish alone. Responsibilities and leadership are shared among the group, with the support and mentorship of the Scouters, who create a safe and respectful atmosphere in which the team can work.

Note: The Patrol System is a special term that refers to the way small teams are used in the Scout Method. In this Scouter Development Card, the word "Patrol" is used in place of Section-specific small teams such as Lodges (Beaver Scouts) and Lairs (Cub Scouts).

LEARNING OBJECTIVES

I can facilitate a Scouting program that functions primarily in Patrols.

- I can describe how a Patrol functions within my Section.
- I can describe the function of the Section Leadership Team, and its role in relation to the Patrols.
- I can demonstrate how to form Patrols, and I know when the youth in my Section should gather in their Patrols.
- I can demonstrate how to encourage youth leadership in a Patrol setting and help the youth in my Section set a positive example for others.
- I have facilitated at least three Patrol-based adventures using the Plan-Do-Review process.

TIPS AND TRICKS

- The role of a Scouter in relation to Patrols will vary across each Section. Beaver and Cub Scouts will need more help and guidance in their Lodges and Lairs, and Scouters will need to play a bigger role in facilitating adventures using the Patrol System.
- In Scouts, Venturers and Rovers, Scouters are mentors. They are available to provide advice and feedback to empower the youth as they plan, do and review adventures in their Patrols.

I DON'T
KNOW...

I KNOW...

I CAN...

I HAVE...

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PLAN

- Why is it beneficial for youth to gather in Patrols?
- What do Patrols provide youth that they don't experience in a larger group?
- What should be considered while forming Patrols?

DO

- Review the eLearning course "How to Use the Patrol System".
- Shadow another Section's youth and Scouters while they plan, do and review an adventure using the Patrol System.
- If your Section is not currently using the Patrol System, work with the other Scouters and youth to form Patrols and a Section Leadership Team.

- Help facilitate at least two Patrol-based adventures with your Section using the Plan-Do-Review process.

REVIEW

- Why does Scouting primarily function in small teams? How does this foster leadership development and personal progression?
- What is the difference between a Patrol and an ad hoc team? When is it beneficial to have ad hoc teams instead of Patrols?

SAFETY NOTE

Your role as a Scouter is to provide a safe and respectful space for youth to try new things, learn by doing and develop their leadership style. Keep this in mind as you encourage the youth in your Section to develop their own ideas while simultaneously contributing to a respectful and inclusive environment for their peers.

ONLINE RESOURCES

- The *Scouter Manual* pages **16–17** and **19**
- eLearning course: Facilitating the Program: How to Use the Patrol System
- **The Team System**
- **Scouters' Tip #23: How can your Colony have successful Lodges? (Beaver Scouts)**
- **Scouters' Tip #19: How can your Pack have successful Lairs? (Cub Scouts)**
- **Scouters' Tip #25: How can your Troop have successful Patrols? (Scouts)**
- **Scouters' Tip #21: How can your Company make the most of its Expedition Teams? (Venturer Scouts)**